

Receiver Structure

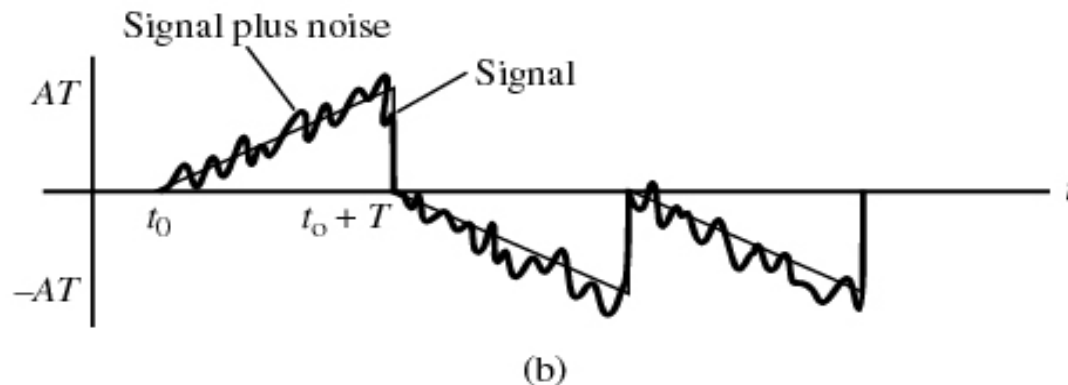
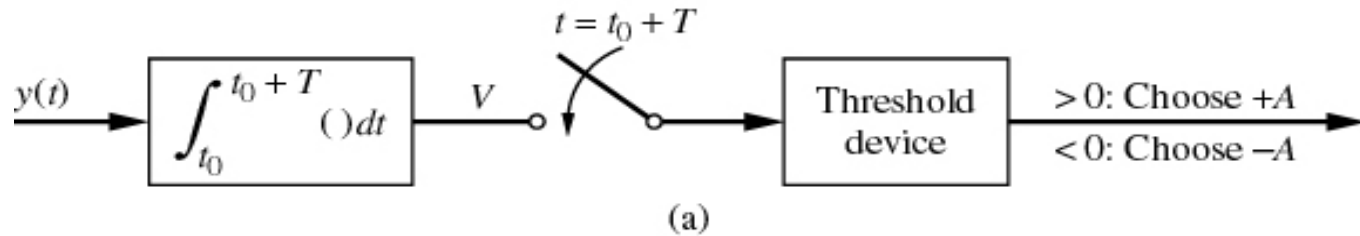


Figure 7-3 Receiver structure and integrator output. (a) Integrate-and-dump receiver. (b) Output from the integrator.

Receiver Performance

- The output of the integrator:

$$\begin{aligned} V &= \int_{t_0}^{t_0+T} [s(t) + n(t)] dt \\ &= \begin{cases} AT + N & A \text{ is sent} \\ -AT + N & -A \text{ is sent} \end{cases} \end{aligned}$$

- $N = \int_{t_0}^{t_0+T} n(t) dt$ is a random variable.
- N is Gaussian. Why?

Analysis

$$E[N] = E\left[\int_{t_0}^{t_0+T} n(t)dt\right] = \int_{t_0}^{t_0+T} E[n(t)]dt = 0$$

$$\text{Var}[N] = E[N^2] - E^2[N]$$

$$= E[N^2] \quad \text{Why?}$$

$$= E\left\{\left[\int_{t_0}^{t_0+T} n(t)dt\right]^2\right\}$$

$$= \int_{t_0}^{t_0+T} \int_{t_0}^{t_0+T} E[n(t)n(s)]dtds$$

$$= \int_{t_0}^{t_0+T} \int_{t_0}^{t_0+T} \frac{N_0}{2} \delta(t-s)dtds \quad \text{Why? (White noise is uncorrelated!)}$$

$$= \frac{N_0 T}{2}$$

- Key Point
 - White noise is uncorrelated

Error Analysis

- Therefore, the pdf of N is:

$$f_N(n) = \frac{e^{-n^2/(N_0T)}}{\sqrt{\pi N_0T}}$$

- In how many different ways, can an error occur?

Error Analysis

- Two ways in which errors occur:
 - A is transmitted, $AT+N<0$ (0 received, 1 sent)
 - $-A$ is transmitted, $-AT+N>0$ (1 received, 0 sent)

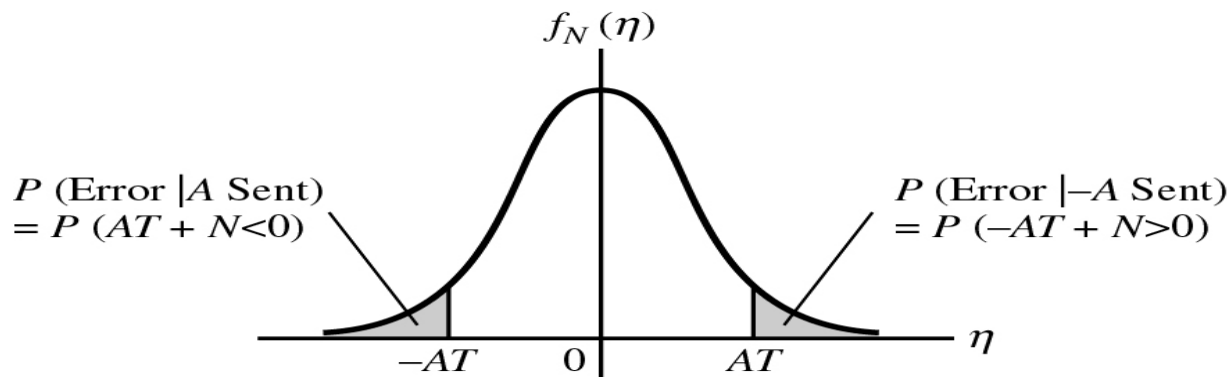


Figure 7-4 Illustration of error probabilities for binary signaling.

- $$P(\text{Error} | A) = \int_{-\infty}^{-AT} \frac{e^{-n^2 / N_0 T}}{\sqrt{\pi N_0 T}} dn = Q\left(\sqrt{\frac{2A^2 T}{N_0}}\right)$$

- Similarly,

$$P(\text{Error} | -A) = \int_{AT}^{\infty} \frac{e^{-n^2 / N_0 T}}{\sqrt{\pi N_0 T}} dn = Q\left(\sqrt{\frac{2A^2 T}{N_0}}\right)$$

- The average probability of error:

$$\begin{aligned} P_E &= P(E | A)P(A) + P(E | -A)P(-A) \\ &= Q\left(\sqrt{\frac{2A^2 T}{N_0}}\right) \end{aligned}$$

- Energy per bit:

$$E_b = \int_{t_0}^{t_0+T} A^2 dt = A^2 T$$

- Therefore, the error can be written in terms of the energy.
- Define

$$z = \frac{A^2 T}{N_0} = \frac{E_b}{N_0}$$

- Recall: Rectangular pulse of duration T seconds has magnitude spectrum

$$AT\text{sinc}(Tf)$$

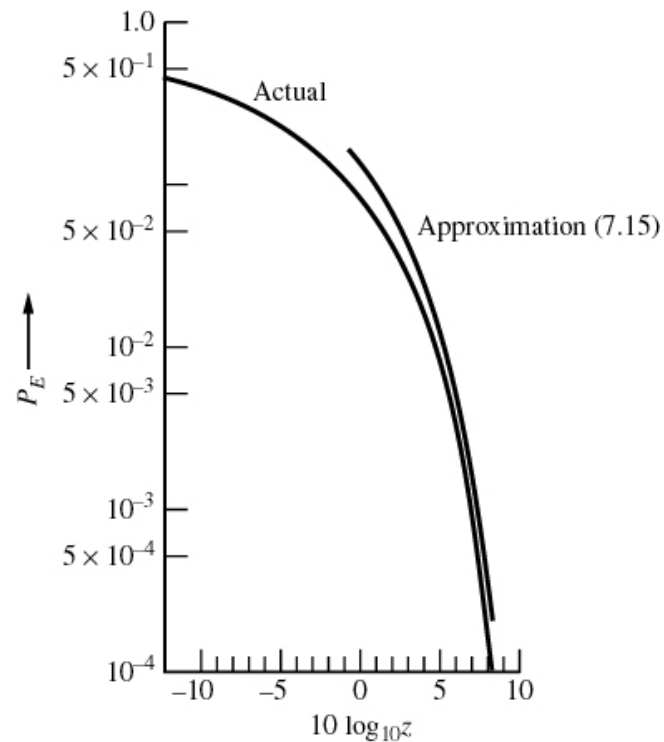
- Effective Bandwidth: $B_p = 1/T$
- Therefore,

$$Z = \frac{A^2}{N_0 B_p}$$

- What's the physical meaning of this quantity?

Probability of Error vs. SNR

Figure 7-5
 P_E for antipodal baseband
digital signaling.



Error Approximation

- Use the approximation

$$Q(u) \cong \frac{e^{-u^2/2}}{u\sqrt{2\pi}}, u \gg 1$$

$$P_E = Q\left(\sqrt{\frac{2A^2T}{N_0}}\right) \cong \frac{e^{-z}}{2\sqrt{\pi z}}, z \gg 1$$

Example

- Digital data is transmitted through a baseband system with $N_0 = 10^{-7} \text{ W / Hz}$, the received pulse amplitude $A = 20 \text{ mV}$.
a) If 1 kbps is the transmission rate, what is probability of error?

$$B_p = \frac{1}{T} = \frac{1}{10^{-3}} = 10^3$$

$$SNR = z = \frac{A^2}{N_0 B_p} = \frac{400 \times 10^{-6}}{10^{-7} \times 10^3} = 400 \times 10^{-2} = 4$$

$$P_E \cong \frac{e^{-z}}{2\sqrt{\pi z}} = 2.58 \times 10^{-3}$$

b) If 10 kbps are transmitted, what must be the value of A to attain the same probability of error?

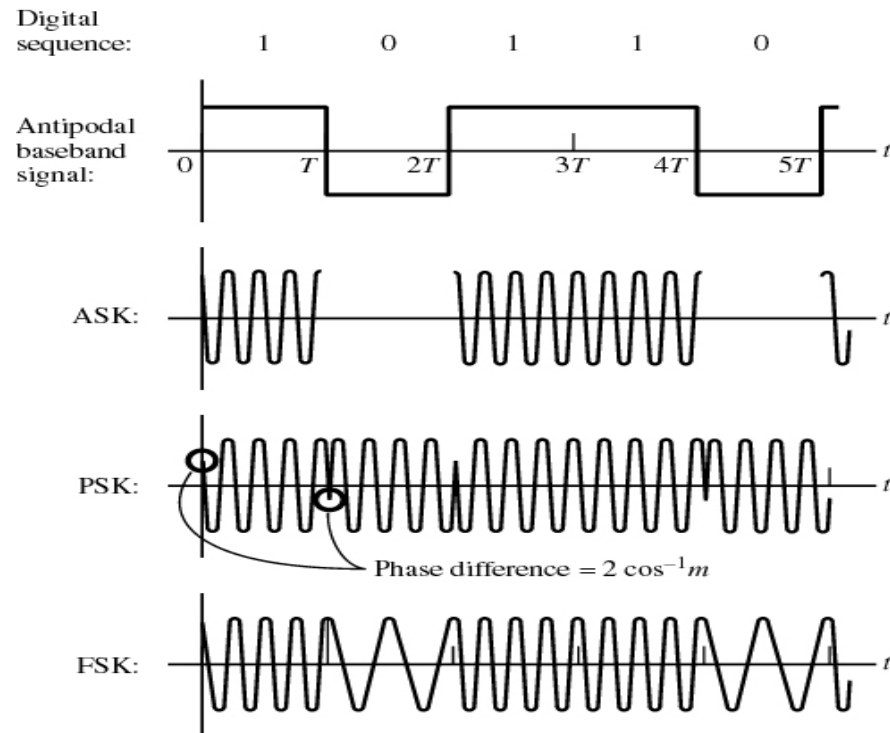
$$z = \frac{A^2}{N_0 B_p} = \frac{A^2}{10^{-7} \times 10^4} = 4 \Rightarrow A^2 = 4 \times 10^{-3} \Rightarrow A = 63.2 mV$$

- Conclusion:

Transmission power vs. Bit rate

Binary Signaling Techniques

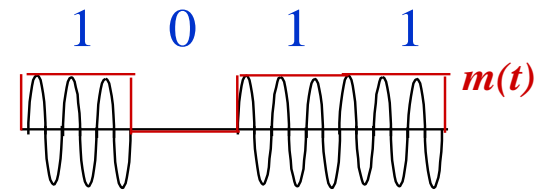
Figure 7-13
Waveforms for ASK, PSK, and FSK modulation.



ASK, PSK, and FSK

- Amplitude Shift Keying (ASK)

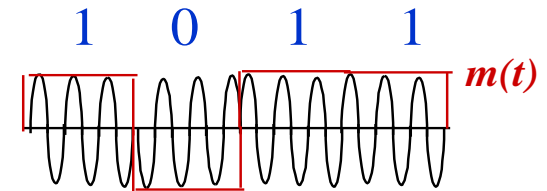
$$s(t) = m(t)A_c \cos(2\pi f_c t) = \begin{cases} A_c \cos(2\pi f_c t) & m(nT_b) = 1 \\ 0 & m(nT_b) = 0 \end{cases}$$



AM Modulation

- Phase Shift Keying (PSK)

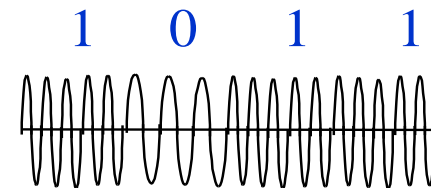
$$s(t) = A_c m(t) \cos(2\pi f_c t) = \begin{cases} A_c \cos(2\pi f_c t) & m(nT_b) = 1 \\ A_c \cos(2\pi f_c t + \pi) & m(nT_b) = -1 \end{cases}$$



PM Modulation

- Frequency Shift Keying

$$s(t) = \begin{cases} A_c \cos(2\pi f_1 t) & m(nT_b) = 1 \\ A_c \cos(2\pi f_2 t) & m(nT_b) = -1 \end{cases}$$



FM Modulation

Amplitude Shift Keying (ASK)

- $0 \rightarrow 0$
- $1 \rightarrow A \cos(wct)$
- What is the structure of the optimum receiver?

Receiver for binary signals in noise

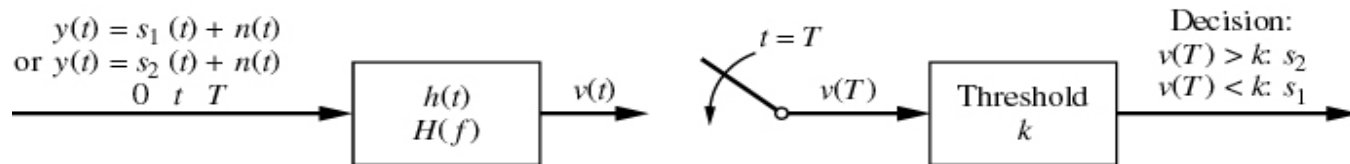


Figure 7-6 A possible receiver structure for detecting binary signals in white Gaussian noise.

Error Analysis

- $0 \rightarrow s_1(t)$, $1 \rightarrow s_2(t)$ in general.
- The received signal:

$$y(t) = s_1(t) + n(t), t_0 \leq t \leq t_0 + T$$

OR

$$y(t) = s_2(t) + n(t), t_0 \leq t \leq t_0 + T$$

- Noise is white and Gaussian.
- Find P_E
- In how many different ways can an error occur?